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Subject: AI for MP (UPDATED)

Posted by [Anonymous](#) on Mon, 24 Jun 2002 13:24:00 GMT

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i have posted this info on my website, but you can get some info here as wellpaste this into the svrcfg\_skirmish.iniModName=CnC\_AI\_Hard\_1.pkgMapName01=c&c\_under\_ai\_hard.IsdMapName02=c&c\_city\_ai\_hard.IsdMapName03=c&c\_field\_ai\_hard.Isdwill fix the skirmish problems, i tested and it works, you need to download the CnC\_AI\_Hard from my website though Dante [ June 24, 2002, 13:42: Message edited by: Dante ]

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