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Subject: AI for MP (UPDATED)

Posted by [Anonymous](#) on Tue, 09 Jul 2002 22:43:00 GMT

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i was just thinking about an earlier post about how one guy didn't want a flying ai map due to the ai would get slaughtered. and i started to wonder is it possible to make the rocket soldiers ai to shoot at air units in maps that are flying. it could make it interesting and prevent the ai from getting slaughtered from the air

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