Yep.Changes/bugfixes :-textures on ramps, and barriers-Repair tank (new model)-New Apc (new model - Aliens Apc)-Hole in ground left of GDI base (labyrinth)-Factory complex texture (City)-Speed bumps (labyrinth)-Remove Death match objects from city-mountain sniper top (jungle)-Prices on havoc/sakura-Obelisk (backward) protection on Nodbase (labyrinth)Download able from : www.renegade.eqvaliser.com www.renegademods.infoREAD the README file for known bugs   have fun[April 30, 2002: Message edited by: Eqvaliser][April 30, 2002: Message edited by: Eqvaliser]