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Subject: Help modifying the PT

Posted by [Anonymous](#) on Sat, 04 May 2002 17:34:00 GMT

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Prehaps I should have explained a bit better, this is an infantry only map, it has no war factory, but has a refinery, what I have setup right now makes the harvester work, but sadly you can buy tanks, which are rendered useless as the tiberium is enclosed with the refinery and tiberium walled in. It is designed so only infantry can get in, To make this work you have to insert the war factory controller into the level, then everything works including the PT, I want to be able to disable the vehicles in the PT manually.

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