
Subject: Does renegade support maps made in Maya4?
Posted by [Anonymous](#) on Sat, 11 May 2002 08:43:00 GMT

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A fact huh? So how did you establish that as fact without testing it? Perhaps this was covered on a day you missed class. They call it the scientific method. I suppose you think that Ford/GM/Chrysler is better than one of the others, or that a Dell is the most reliable computer on the market even though they use the same exact parts as Micron, Gateway and Compaq. Perhaps you should make it a personal crusade to convince game developers, TV and Movie Studios, and Magazine designers that they are dumb for spending \$3500.00 because you have something more powerful. Oh, and don't forget to bring your proof...
