Subject: Need Help With Alpha Blending
Posted by Anonymous on Wed, 19 Jun 2002 13:47:00 GMT
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Is it possible to alpha blend editable meshes? When i try to put black paint on them, nothing happens. What do i need to do to get things that i have converted to editable meshed so i can get the vertex paint working? (i've aplha blended reg. objects before) 5*'s for whoever helps [June 19, 2002, 13:48: Message edited by: Havoc298374]