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Subject: -= TUTORIAL: How Do I Make A C&C Mode Map? -=

Posted by [Anonymous](#) on Sun, 07 Jul 2002 15:10:00 GMT

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Hey magic those pics looked pretty good! Nice job. Rivendall, you might have to go to the object properties and turn on Vertex Shading. Simply right-click the object, go to properties and there is a box down at the bottom left. Try playing with turning it on and off and see if that helps. Otherwise, are you using black to paint or have you changed your color to white? And the last thought I had that it could be is in your UV Paint modifier there is a box that says shade...or something like. Try checking that one.

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