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Subject: Two Pass Texture Rotation (Greg Please Read)  
Posted by [Anonymous](#) on Tue, 09 Jul 2002 19:06:00 GMT  
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I am making a scrolling texture (like the PT's). I have the settings all right, and the colors show up, but the second texture (second pass) is facing the wrong way. How do I change the rotation of the second pass only, withouth affecting the first pass?

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