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Subject: Simple VIS tutorial for the curious

Posted by [Anonymous](#) on Sat, 10 Aug 2002 18:02:00 GMT

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I'm not sure what you mean, but you only need to place manual VIS points if something is invisible when it shouldn't be. For example, as you're walking along you see something flash from visible to invisible and back to visible. A manual VIS point is basically a resampling of a VIS sector when the auto generate VIS missed a few things. Remember, you don't place manual VIS points via the Preset pane, you place them by pressing code: ctrl + ~ (a common error).

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