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Subject: Simple VIS tutorial for the curious

Posted by [Anonymous](#) on Wed, 25 Sep 2002 15:42:00 GMT

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In the W3D tool options, check VIS for that particular mesh to make it a VIS sector. BTW, VIS is short for visibility I believe. [ September 25, 2002, 17:49: Message edited by: YSLMuffins ]

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