Subject: C&C_Tempest, the first map to premier Stonerook's concep
Posted by Anonymous on Sat, 21 Sep 2002 17:03:00 GMT
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quote:Originally posted by aircraftkiller2001:I don't know, but if you want to try this I seriously suggest doing a lag test with at least 16 people. Something tells me this'll lag the engine to no end.Well, if anyone would be kind enough to host a large enough server I'd do it. So far I can only do a 4 player server to see if it goes alright on the FDS.Ohhh!! I just had an idea! I could extend the explosion keys past one frame in the track view! *smacks forehead* duhh