
Subject: C&C_Tempest, the first map to premier Stonerook's concep
Posted by [Anonymous](#) on Sat, 21 Sep 2002 17:44:00 GMT

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Ahh, I see what you're saying. While push seems to work great for infantry, vehicles are another story. If they're completely still when it falls they hover in mid air - but it's really difficult to keep a vehicle 100% still...
