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Subject: Bodies

Posted by [Anonymous](#) on Tue, 24 Sep 2002 19:35:00 GMT

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I am making a "enimies at the gates" inspired sniping map, i need bodies! How can I get gmax models of renegade characters so I can put them laid out like dead bodies? this would be cool because I can pose them like a sniper so the player would shoot at it thinking it was a sniper but in actuality its just a body hunched over a barrel, he he he > there wont be any base buildings in the map so you cant buy tanks, but I will have a medium tank just sitting in the open (for fun \*evil\*)but really, how can I get a GMax version soldier?or can someone give me one? (from both sides gdi/nod)

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