
Subject: Some update about the Ra2 mod for renegade
Posted by [Anonymous](#) on Mon, 30 Sep 2002 04:36:00 GMT
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quote:Originally posted by Slicer238:dude i have an idea on how the civ buildings could work like they were captured. the air field would have 2 aircrafts on the pad that the first people there would get. and teh derrick could have a bunch of money crates inside for the first person in there to collect.if we can have the new dll that have the latest script this will be easy to do. For the airfeild, in the little house u will be able to get paratrooper beacon, and about the aircraft thing its a good idea For the derrick that was my idea too, add many cash box
