Subject: How?
Posted by Anonymous on Tue, 01 Oct 2002 22:03:00 GMT
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quote:Originally posted by DeafWasp:MORE INFO NEEDED.Utilites/PolyCount is all you need to know.   You could always view the model in wireframe mode and count the polygons yourself. [October 01, 2002, 22:25: Message edited by: jordybear]