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Subject: simple

Posted by [Anonymous](#) on Wed, 02 Oct 2002 13:31:00 GMT

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Here is a simple thing I havent learned yet.I made a chopper (as part of the scene, not functional), I want this choppers rotar blades to spin very slowly, like the wind is blowing. Can someone tell me how (in gmax) to make an object spin slowly on the Z axis?

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