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Subject: Cloning problems... Greg? Anyone?

Posted by [Anonymous](#) on Tue, 08 Oct 2002 16:23:00 GMT

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I keep coming across this cloning problem. I am making many street signs in my map. I clone the sign as a group, then open it up so I can change the face of the sign for different signs. Then in lvl editor a part of the sign, such as the post does not show up. This happens after the third or fourth clone. So, then I try to clone the parts separate without using groups. I keep getting the same problem. After so many clones, something does not show up in lvl editor. It is there in renX, but not lvl editor. Has anyone else had this problem? I have used cloning many times in 3DSMax and it renders fine, but this renX to lvl editor is losing something. GRRRR!!!! [ October 08, 2002, 17:11: Message edited by: steggyd ]

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