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Subject: What did I goof up now?

Posted by [Anonymous](#) on Wed, 09 Oct 2002 23:43:00 GMT

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LevelEdit, standard 2 bases terrain w3d. added just building controllers for AGT/OB, HON/Barracks, and both PP's. (wanted to test stuff like OB range.) neither Defense did anything, Health bars were up and I could attack building, but didnt attack me. I even did the -41 thingy with the OB controller. also some of the building Aggregates didnt animate when the buildings were being attacked. some still worked? I never had that happen before? any Ideas, I figure I probably screwed the AGT/OB controller placements. but the animation thing for the building agregates is ???????

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