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Subject: Invisable barrier and some other questions.

Posted by [Anonymous](#) on Fri, 11 Oct 2002 14:31:00 GMT

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1. How do i make a barrier so you can see stuff around you but not be able to walk to it?Just create a plane and hit "hide" for it's W3D options.2. how do i make the sun?It's already there in the Level Editor...3.how can i make little expolsions like c4 or nukes blow up in the background??Don't understand what you're asking.

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