

---

Subject: My first mod coming soon!

Posted by [Anonymous](#) on Sat, 12 Oct 2002 12:52:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by rjs87:You need to work on the textures.You can use the UVW Mapping modifier(Modifiers>UV Coordinates>UVW Mapping).Zelord

---