Subject: Quick Question About VIS
Posted by Anonymous on Sat, 12 Oct 2002 22:15:00 GMT
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I've been trying to decide if I should start using Vis for a while now. It seems, to me anyways, that it's downsides outweigh it's advantages. YSL said that it improves online play speed, but by how much? Is it significant? It seems like alot of work, it would take me days or even weeks more to get all the manual vis points in place, and I've seen maps with absolutely horrible vis problems. Even some of Westwood's have points where objects pop out of thin air.