Subject: WDUMP -- little used program that should be used more. Posted by Anonymous on Sun, 13 Oct 2002 18:04:00 GMT View Forum Message <> Reply to Message

The tunnel walls have that moving (not scrolling) texture, how would I use wdump to find out how to do that? [October 13, 2002, 18:05: Message edited by: Havoc298374]

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