Subject: Gmax's W3D Importer beta test team Posted by Anonymous on Sat, 16 Nov 2002 17:43:00 GMT

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quote:Originally posted by Dante:it looks like the encryption may have changed from gmax 1.1 to 1.2, as i have the unencrypted script, and have not see the problem...should be a quick fix, just need to re-encrypt the stuff, and send it to you guys ill get ahold of abjab and let him know.cool beens ---- lucky your in the clique.... LOL