
Subject: Reverse Mouse In Editor Walkthrough Mode
Posted by [Anonymous](#) on Tue, 15 Oct 2002 00:34:00 GMT
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Is there a way to toggle the verticle reverse mouse axis in the Editor's walkthrough mode? Not a big deal, but its just a hassle for people like me who play the game with the mouse the other way. Honestly, I'd like to recfigure some of the camera movement controles also, but I havnt found any applications settings at all...Thanks in advance.
