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Subject: Terrain or hierarchical model?

Posted by [Anonymous](#) on Thu, 17 Oct 2002 02:09:00 GMT

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Thanks Greg! And, alright, heres a screenshot of the map:[http://www.geocities.com/scarface\\_modder/Screen8.jpg](http://www.geocities.com/scarface_modder/Screen8.jpg) I have already posted images of this before. You can see the hogs and razor wire in the far right. This mod is about 80% complete. I'm still working on the final meshes, and fixing up mistakes (there were alot of them). I still have level edit to work on. I hope to have the beta version out in a few weeks. Btw, copy the url into you address box, UBB code isn't working for me.

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