Subject: making vehicles is easy... but what about the cameras settin Posted by Anonymous on Tue, 15 Oct 2002 17:05:00 GMT

View Forum Message <> Reply to Message

I've already tried that a while ago, vehicle cam views are defined in a ini file, and seemsthat Renegade does not support new camera settings Well, one might have solve that problem, But I dont think you can do anything about it, you have to find the closest settings that suit your needs already in there. This is the samefor the strings (i.e: Building under attack etc...) you have to use existing one you dont use andmodify them. Abjab