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Subject: Is there a way??

Posted by [Anonymous](#) on Fri, 18 Oct 2002 17:27:00 GMT

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Is there a feature in gmax which can automaticly reduce the number of polys on an object. I want to reduce the number of polys on an object from 20,000 to about 4,000, without screwing up the shape to much. Is this possible, or do i have to do it manually?

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