Subject: multipule multi-player map questions Posted by Anonymous on Sat, 19 Oct 2002 19:27:00 GMT

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I think the MP3 files need to be in the leveledit/yourmodfolder/editorcache folder? try putting it in that folder and if it dosnt work, try different folders. also the background menu item from the Edit pull down menu I think, is where you can change the background music file.if that dosnt work than just add a temp preset under the preset/sound. make your file a WAV and put lots of those speaker thingys around. maybe that would work. [October 19, 2002, 19:29: Message edited by: garth8422]