
Subject: VIS - - Location?

Posted by [Anonymous](#) on Sat, 19 Oct 2002 15:04:00 GMT

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alright before i said i am gonna make a continuum mod and said i already have some models done... here is some info on the mod. there will be 8 ships with different abilities. the mod takes place in space. so far i only thought of 2 type of games TDM and DM. so anyways, the objective of the mod is... well go and kick some butt!!!*****here are some info on the ships.*****NameWarbirdSpecial abilitiesNone (i might make some up)WeaponSingle medium powered lazer cannonSpeedFastShiled TypeLightTypeassult craft*****NameJavelinSpecial AbilitiesHeat seeker MissileWeaponSingle low powered lazer cannonSpeedFastSheild TypelightTypeBomber*****NameSpiderSpecial AbilitiesNone (i might make some up)WeaponLow powered plasma chain gunSpeedBetween Fast and MediumShield TypelightTypeMedium assult craft*****NameLeviathanSpecial AbilitiesHeavy Heat seeker MissileweaponHeavy Twin Lazer CannonsSpeedSlowShield TypeHeavyTypeHeavy defence Bomber*****NameTerrierSpecial AbilitiesEnergy BurstweaponTwin low powered lazer cannonsSpeedVery FastShield typelighttypeassult craft*****NameWeaselSpecial AbilitiesCloakWeaponSingle Low powered lazer cannonSpeedMediumShield typebetween light and mediumTypestealth assult craft*****NameLancasterSpecial AbilitiesNone (might make some)weaponHeavy Twin Lazer CannonSpeedMediumShield TypeBetween Medium and heavyTypeAssult Fighter*****NameSharkSpecial AbilitesHeat Seeker MissileWeaponsSingle Medium Lazer CannonSpeedMediumShield TypeBetween Medium and HighTypeDefence craft*****thats it...oh wait and here is the pic of the Weasel and ill soon post the other picthe only problem im having is... i cant open my level edit. i tried reinstalling it like 10 times but no luckany ideas? [October 19, 2002, 18:37: Message edited by: Havoc 89]
