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Subject: Is there anyway to change the sound of your gun?

Posted by [Anonymous](#) on Sat, 19 Oct 2002 18:40:00 GMT

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It would be neat to have this magnetic effect. So that if the chinook hits another vehicle they stick unless the one fires. But then one would have to remake the chinook with say a magnet bone. And there would have to be a new script for it.

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