

---

Subject: Renegade Modeling

Posted by [Anonymous](#) on Fri, 25 Oct 2002 03:16:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I was wondering if you could help, I am trying to make models for C&C Renegade with Gmax (RenX). I can make the mesh's but how do you make WWSkins for it. The only tutorial I have found is one for 3D studio max's using plugins I don't have for Gmax. If you could point me in the direction of a tutorial or something, because I am not getting anywhere right now.

---