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Subject: 3d models

Posted by [Anonymous](#) on Fri, 25 Oct 2002 13:46:00 GMT

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you will have to add new vehicles as "Spawners" rather than be able to purchase them, that is a downside, but you CAN add new vehicles just temp to the vehicle presets, setup your vehicle with your model, add as a spawner, then make an instance on the map, as long as you have it in the .mix, it will work

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