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Subject: When i "make" a terrain in Leveledit...

Posted by [Anonymous](#) on Sat, 26 Oct 2002 00:05:00 GMT

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I get lots of "Render Object Name collision"s Any idea of what that can be wrong, and how to fix it? (the terrain doesnt show up in leveledit, the program just produces many of those error messages, and the sits idle)

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