Subject: Pictures of Chronosphere. Posted by Anonymous on Thu, 31 Oct 2002 19:16:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by Gernader8: quote: quote:----- Originally posted by

Gernader8:im curious, what is the poly count on that?Oh ya good job

------ Its like the Power Plant with the single player interiors. ---- 6000 around Not to bad, be better it it was 3500 or 2000. Produce less lag on online games.Don't worry about that, I tested it and my Weather Control has more polygons on it then the Chronosphere and it has no lag.... Unless you have a ****ty comp.

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