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Subject: Harrier model. What do you think?

Posted by [Anonymous](#) on Fri, 01 Nov 2002 12:09:00 GMT

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Here is a model of a Harrier jump jet i will be using for the Land, Air and Sea mod.  
[http://www.geocities.com/scarface\\_modder/harrier\\_screen.jpg](http://www.geocities.com/scarface_modder/harrier_screen.jpg) This is going to be a VTOL jet for Nod (i already have one for GDI). How do you guys recon i should texture this model? I don't know if i should use a normal grey colour fighters have, or should i make it kinda like the apache, with a black skin. What do you guys think would look the best? BTW: This link may not work, try copying it into your url box. (UBB code doesn't seem to like geocities.) [ November 01, 2002, 00:12: Message edited by: scarface ]

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