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Subject: Reborn: Carryall Vehicle Delivery Option?  
Posted by [Anonymous](#) on Sat, 02 Nov 2002 20:30:00 GMT  
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I'm still trying to think of a use for the Orca Carryall Unit. Noone seems to know how to make a Vehicle carry another Vehicle but what about using the C-130 Airdrop Scripts in a similar manor to have the Carryall deliver Units to GDI? Since the C-130 carries it's cargo within, you'd never be able to tell wether it was or wasn't carrying anything. So how about creating a Cargo Container underneath the Carryall that disappears after the drop-point has been reached to reveil the purchased vehicle? I think I'm on to something here... Thoughts?

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