
Subject: All beta Testers download this.

Posted by [Anonymous](#) on Wed, 06 Nov 2002 13:29:00 GMT

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quote:Originally posted by SGT.May:thanks cyborg.....i'll look at em tonight.To beta test these models you need to be able to make a map....or at least use the gmax editor.....correct me if i'm wrong.Eric.Just test them in Commando Editor. The Nuke Silo and Weather Control is set at 0 Z 0 Y and 0 X. The rest just put on a plane. Or just test them in W3D.Do what ever, BUT DON'T USE THEM ON A MAP.I HAVE TO SAY SO.
