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Subject: War Fac Production Animation Possibilities  
Posted by [Anonymous](#) on Fri, 08 Nov 2002 16:22:00 GMT  
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quote:Originally posted by DeafWasp:this would require an underground part of the warfactory and would be too complicated.Toooooooooooooooooooooo complicated for your simple mind J/K...wait no...I mean that.

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