
Subject: War Fac Production Animation Possibilities
Posted by [Anonymous](#) on Fri, 08 Nov 2002 22:39:00 GMT
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I think it would be quite possible, although, you would have to make it so that the vehicle spawns on the lift, and the lift takes it up to the surface straight away. I don't know how well this would work with the waypaths. The animation wouldn't be too difficult to do though.
