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Subject: Vehicle Animation possible?

Posted by [Anonymous](#) on Mon, 11 Nov 2002 05:18:00 GMT

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There is a vehicle tutorial around here somewhere....Do a search of the forum - i dont have the link handy...Also - hiding bones with the trackview is alot of tutorials -- check out Dante's massive help file -(it has my animation tutorial in there - and you can use that information on any type of animation)Example - when the muzzle bone fires - a w3d plays - showing the muzzle flash (unhide the muzzle - and children show - boom)

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