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Subject: Vehicle Animation possible?

Posted by [Anonymous](#) on Mon, 11 Nov 2002 10:45:00 GMT

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quote:Originally posted by StoneRook:Look at the Refinery when the harvestor comes back -- see the arms coming out? and the T-Gas? all animation.(the WF is the same way)(in the bay)I recognized that, but I cant work out how to make this at my own Buildings.Can y expalyn it to me?

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