
Subject: HELP!!!!, major mod threatening problem!!!
Posted by [Anonymous](#) on Sun, 10 Nov 2002 07:42:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

quote:Originally posted by Ingrownlip: quote:Originally posted by Maimer1:i cannot add air units!!!whenever i try to add any of the air units windows XP says that the prgram crashed, heres what ive tried:-installing again-deleting level edit then installing-trying it in different map-trying it in different mod pack-restarting my computer for once -changing the date on my comp-and of course screaming my head off in frustration...can anyone help???I think you mean in Commando (LevelEdit) correct?If that is the case then you'll have to extract the models out of always2.dat I believe. And stick them into your mod folder. And make sure the preset location matches the location of the .w3dthank you, thank you, thank you, thank you, thank you, thank you, thank you, thank you, thank you, thank you, thank you, thank you, thank you, thank you, thank you, thank you, im done.now i just have to check to see if they work ingame, bTW it is always.dat not always2.dat
