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Subject: is possible creato a mod with only Level Edit  
Posted by [Anonymous](#) on Mon, 11 Nov 2002 16:07:00 GMT  
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U can make a Level with level edit using Hieghtfield to make terrain, but you wont have any "Official buildings" without useing RenX/GMAX to export them to LevelEdit. in the Preset tree there is one or two buildings in the tile section like a Prison Shack. LevelEdit is more geared to the Game Engine controls you want to add to the RenX/GMAX terrain you make. Although it is possible to make quick Deathmatch Levels in LevelEdit.

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