
Subject: OH ****, theres a nuke inside! *NEW* pictures of interiors f
Posted by [Anonymous](#) on Mon, 11 Nov 2002 19:43:00 GMT

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quote:Originally posted by ApacheRSG:I though that the nuclear missles were tall and pretty narrow? Check out the nuke from RA II and try to make something similar, I think that would look better then that big round thing... Just a suggestion I know what the nuke looks like but, I am going to write my name one this one and fix up the texture. Anyways the RA2 nuke is going to be to high on polygons and to big to fit in the Silo. [November 11, 2002, 19:44: Message edited by: CyborgDC]
