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Subject: Behind the Model: TS GDI War Fac

Posted by [Anonymous](#) on Sat, 16 Nov 2002 17:10:00 GMT

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ok copy your dazzel.ini file into your renx folder. then make a box. goto w3d option select hide and dazzel. then from the popup menu select which ever you want. but what i did was just took the muzzelflash from the mammoth tank and just changed the texture. and kept the same w3d settings.

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