
Subject: Recruiting for Redegade 2 Mod Team.

Posted by [Anonymous](#) on Wed, 20 Nov 2002 00:23:00 GMT

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quote:Originally posted by avroaero:there are already 2 mods of RA2 in progress. mine and the germans. i looked at the germans and they looked a bit in front of us but i would jsut try something different. i know u have your vehicles and buildings but moddeling isnt the whole thing.boning and that stuff is a real pain. btw how many polys do u have on the tanks/buildings. there nice and all, but to big and go down to far. like westwood didnt put their better hands in multi and all the other buildings. mabye you should reconstider it a do something like ur own made expansion or something. but what do i know, ive only done this a million times , if u dont wana take my advice then dont, im not losing anything.the ts mod is almost done and so is most the mods so far.take it if u want to or leave it.its your choice and its your loss.-AvroAeroalthough if u really think u can really do this and make a good mod, BE MY GUEST... So far who has the best modelers..... My team. . So far I compared the model from our team to others and ours is way better. Look at my Nuke Silo, way better then anyone elses.
