Subject: I dont quite understand (question about Gmax) Posted by Anonymous on Sun, 17 Nov 2002 02:28:00 GMT View Forum Message <> Reply to Message

quote: How do i remove a material from a object? Easy! Just click on your object, go to the W3D options, then click on "UVW Remove", and click "Remove Materials". That will remove any materials you have on that object.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums