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Subject: It's about time you stop talking and start modding the game.

Posted by [Anonymous](#) on Sun, 17 Nov 2002 02:12:00 GMT

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Well said. I think one of the main problems is that people have all these wild and magnificent ideas which they originally want to create, but then half way in, realize that modding Renegade is bloody difficult, at least to create anything decent. In terms of modding RA2 and Renegade, it is like climbing a hill, and then scaling Everest. I have also found from personal experience that trying to put together a good mod team is almost impossible, and to create a good mod, that's what you need. Basically, you can't rely on anyone (at least over the net), if you want something done well, DO IT YOURSELF! And this is the reason my mod is taking sooo long...

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