
Subject: It's about time you stop talking and start modding the game.

Posted by [Anonymous](#) on Sun, 17 Nov 2002 06:51:00 GMT

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I agree, but it isnt the creators fault, often the whole commmunity or team members of the mod team flame or ignore it and it collapses. A few ambitious mods suchs as renegade alert, reborn, land air and sea, and our blackops ones have strong potential and have strong teams (maybe not the land air and sea one(no offense)). our blackops one had a head start because it grew from an already existing mod team, its taken only a week to get it around \%\%10 done and new plans in the future should step it up. the renegade alert mod has (i think)large amounts of it done, same with the reborn mod. The smaller mods are ignored because they appear small and dont have a base to start from such as popular members or mod teams.
