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Subject: It's about time you stop talking and start modding the game.

Posted by [Anonymous](#) on Tue, 19 Nov 2002 07:26:00 GMT

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quote:The Renegade modding tools are \_the\_ crappiest tools ever created. Give me UnrealED/Worldcraft/Q3Radiant/Anything else over \*\*\*\*ing Gmax ANYDAY. They may be easier to use than Gmax/3D Studio, but they're nowhere near as powerful. More recent game engines are moving away from the simple brush style levels, and using "proper" modelling packages to construct levels.

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